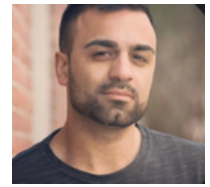


MILAD RAHMANI

UX DESIGNER



Netherlands | bymilad.com

KEY ACHIEVEMENTS

- **Questionnaire app:** Successfully led the design and development of a health questionnaire app as UX Designer and Product owner, delivering a fully functional solution with documentation and client presentation.
- **E-learning web:** Led the design of an E-learning web application for users to take exams. I also served as Chairman and UX Designer, creating user-friendly wireframes and interfaces for offshore exam-takers in Brazil.

WORK EXPERIENCE

UX-Design & Product Owner, Moooi.com

June 2022 - 2025

Moooi is a international Dutch design brand renowned for its innovative and luxurious furniture, lighting, and interior design concepts.

- Collaborated and communicated with external engineers on user interface updates for new releases within the Moooi environment.
- Deployed functionality in the Salesforce environment and implemented changes by customizing objects, fields, and page layouts to align with the organization's specific needs.
- Led projects as a Product Owner focused on user experience for Moooi Business Applications.

Web Administrator, Paardekooper.nl

2021 - 2022

Paardekooper.nl is a supplier of packaging solutions, providing sustainable packaging products for industries.

- Responsible for the management and optimization of web and application environments, with a focus on usability.
- By analyzing support tickets, I identified user issues and translated them into concrete UX improvements.
- This led to more efficient user flows and a reduction in support requests.

UX Designer, Faire Care Solutions

2019 - 2021

Faire Care Solutions, in collaboration with Horizon Internet Technologies, develops innovative care solutions for the elderly, aiming to improve care quality and operational efficiency.

- I designed user-friendly wireframes and translated them into high-fidelity designs in Figma for mobile devices (iOS and Android).
- I kept the user stories in the product backlog up to date to ensure they remained aligned with the project goals.
- Each sprint, I scheduled interviews and meetings to present product demos and gather feedback.
- In addition to my role as a UX Designer, I also took on Product Ownership responsibilities, where I led the project and managed communication between developers, the client, and healthcare professionals.

SOFT

- Problem-solving
- Agile & Scrum
- Organizing and planning
- Showing empathy
- Adaptability in dynamic environments
- Incident management and prioritization
- Stress resilience (ability to switch quickly)

DESIGN

- Prototyping
- Innovatieve Design solutions
- Design Thinking (Project, Zorgplezier)
- User Experience Design (Wireframing, User Testing)
- Empathie & user Research

TOOLS

- Figma
- Canva
- Notion
- Shopify
- Blue10 (Finance)
- Salesforce (CRM)
- Microsoft Sharepoint
- VS Code (HTML/CSS)
- PHP Laravel
- Wordpress
 - Elementor/
 - WPbakery
 - Rank Math (CEO)
- Ai Tools:
 - Figma Make
 - ChatGPT
 - Antigravity

Chairman & UX Designer, OOS International

2016 - 2017

Overdulve Offshore Services (OOS International) is a Dutch offshore service provider specializing in accommodation, heavy lift installation, and decommissioning solutions. They operate a fleet of semi-submersible crane vessels, serving the oil, gas, and renewable energy sectors with a focus on safety and innovation.

- Leading the entire project in the design of an E-learning web application for users taking exams on offshore platforms in Brazil.
- As Chairman, I led the design and development environment. This role involved overseeing the project from concept to completion, managing a cross-functional team, and ensuring the product met both user needs and business objectives.

OTHER PROJECTS

Bibliotheek West-Brabant, Roosendaal

User Experience Designer & Web-developer (intern)

De Bibliotheek West-Brabant is a regional public library in the Netherlands, dedicated to promoting books and reading.

- Conducted interviews to gather design and functional requirements.
- Redesigned the website by creating wireframes based on these requirements and translating them into high-fidelity visual designs in Figma.

Entrepreneurship UX Design, Minor - Mobile App for E-Scooter Rental

User Experience Designer

- I created an empathy map to better understand pain points and translated these insights into low-fidelity sketches.
- I developed the wireframes into a high-fidelity design that clearly communicated my concept.

Various part-time jobs

2005 - 2015

- Healthcare taxi transport, TCR
- Service staff, Van der Valk
- All-round employee, Albert Heijn
- Packing employee, Lamb Weston Meijer
- Loading and unloading cars, Cobelfret

EDUCATION

Bachelor of Science

HZ University of Applied Sciences

2016 - 2019

Associate in Science & Design, Level 4

Scalda Techniek & Design College

2012 - 2015

Associate in Science & Design, Level 2 & 3

Scalda Techniek & Design College

2010 - 2012

CERTIFICATES

- Programming for Everybody with Python.
- Figma UI/UX Design Essentials By Daniel Walter Scott.
- Microsoft 365 Fundamentals.
- Azure Fundamentals.
- Introduction Generative AI

EXTRA INFORMATION

UX Designer (Volunteer), Stichting Bootvluchteling/Boat Refugee Foundation (present)

Contributed to improving the usability and structure of the website, with a focus on accessibility and a clear user experience.

UX Designer (Volunteer), Eetnou.nl

Worked as a volunteer UX designer, helping to enhance the user experience of eetnou.nl, an alternative food ordering platform competing with Takeaway.com.

Volunteer Project (Study), Edison Robots

Participated in setting up and demonstrating educational robotics for children during open days.